



Rice County 4-H Club Day Guidelines



February 17, 2020 at 4:00 PM

Little River High School

Club Days, both County and Regional, are approaching. Plan now to participate and to support your fellow 4-H'ers.

PURPOSE OF 4-H CLUB DAY

1. 4-H'ers get together to make presentations, much like they do at club meetings. This helps to build self-confidence and develop speaking skills.
2. 4-H'ers perform as individuals or groups. Youth become more confident public speakers.
3. Youth are rewarded for their accomplishments and work toward the privilege of representing our county at Regionals.

RIBBONS

Remember that ribbons or placings on Club Day or any other day aren't everything. The experience, enjoyment, and skills acquired are the important parts of any 4-H event. Remember too, that judging is subjective. On any one day at any given time, a judge has to make a decision about a presentation or item. A different judge may see that same presentation in a different way.

ROOM CHAIR PERSONS AND ASSISTANTS

There will be at least two Jr. Leaders or adults in each room who will be in charge of the room during the entire event (they may leave for their own performances). Jr. Leaders will be assigned by club leaders to each room and will assume responsibility for assigned duties for as long as needed.

TALENT

You must provide your own record player, tape player, props, etc.

BE EARLY

Come prepared and check in at your room at least **20 minutes early** to see how the schedule is proceeding. This will give you time to collect your thoughts so you can do your best. There may be unforeseen cancellations or schedule conflicts during the evening. Some events may run ahead of schedule while others fall behind. Efforts will be made to avoid conflicts. If they occur, please work them out with the room monitors.

REMEMBER: Club Day is not a competitive event. Judges are evaluating your performance against a standard, not against one another.

BE COURTEOUS AND HELP OTHERS

This is the 4-H way! **DO NOT ENTER A ROOM WITH A NUMBER IN PROGRESS.** Show how great the Rice County 4-H'ers are by working together.

PUBLIC PRESENTATIONS

PROJECT TALKS

- A. Age: 7-12 year olds.
- B. Time: 7 minutes maximum
- C. Visuals may be used
- D. Topic is of 4-H'ers choosing, though usually on his/her actual project experiences.

EXTEMPORANEOUS SPEAKING

- A. For members 13 years and older
- B. Time: 7 minute maximum
- C. May make notes during a 10 minute prep-time
- D. Topic will be drawn by 4-H'er on a youth or 4-H topic.

PUBLIC SPEAKING

- A. For members 13 years and older
- B. Time: 15 minutes maximum
- C. Visuals may be used
- D. One or two note cards are suggested. Talks are original.
- E. **Outlines should be provided for the judge before presentation.**
- F. Topic is of 4-H'ers choosing and should be original.

DEMONSTRATIONS AND ILLUSTRATED TALKS

DEMONSTRATIONS—involve **doing and making** something while giving an explanation. Utilize actual items, supplies, equipment, people or animals while going through a process. There is usually a finished product to show.

SHOW 'N SHARE

- A. Age: 7, 8, 9 years or 1st and 2nd year members
- B. Time: 1-3 minutes
- C. Posters are not required, however, the 4-H'er must have an object to display.
- D. Topic is of 4-H'ers choosing, not necessarily a 4-H topic.
- E. Cloverbuds are welcome to participate if they are interested.

MODEL MEETING

- A. Any number of club members-any age
- B. Maximum time allowed: 35 minutes and 5 minutes set-up time.
- C. During the Model Meeting, the secretary should take notes. After the meeting, the secretary must turn in the Model Meeting notes and the up-to-date secretary's book.

ILLUSTRATED TALKS—**MUST** use visuals, posters, power point, charts, models, etc. to emphasize a point or to add interest to talks.

- A. Age: Junior: 7-12 years
Senior: 13 years and older
- B. Time: Junior maximum 10 minutes
Senior maximum 15 minutes
- C. Either team or individual presentations
- D. All necessary equipment provided by 4-H'er
- E. Topic is of 4-H'ers choosing, not necessarily a 4-H project.

GAVEL GAMES

- A. Any number of teams from A club my participate
- B. Age divisions of Jr/Intm/Sr Will be available
- C. Some notes will be allowed
- D. Each team is allowed 20 minutes to give an oral presentation
- E. Juniors will be given an oral quiz and may answer as a group
- F. Intermediate and Senior will be given written quizzes

MUSIC

VOCAL SOLO

- A. Age: Any age
- B. Participant will sing
Only **one number**.
- C. Copy of selection, with measures numbered, will be given to the judge before performing.
- D. Accompanist need not be a 4-H'er.
- E. Selection should be memorized.

PIANO-SOLO

- A. Age –any age
- B. Participants will play only **one number**
- C. Copy of selection will be given to judges before performing. Measures are to be numbered for judge's reference.
- D. Selection should be memorized**

INSTRUMENTAL - ENSEMBLE OR BAND/ORCHESTRA

- A. Ensemble is composed of 2-15 members from club or composite group from two or more clubs. A band is 16 or more members
- B. Group will play **two numbers** of their own choosing.
- C. Copy of selections, with numbered measures, will be given to judges before performing.
- D. Director need not be 4-H'er. An individual cannot play with the group unless they are 4-H'ers.

VOCAL (ENSEMBLE OR CHORUS)

- A. Ensemble is composed of club or composite groups from two or more clubs, a total of 2-15 members, not including the accompanist. A chorus is 16 or more members, from one club or a composite of two or more clubs. If membership is below 16, a chorus of 12 is acceptable.
- B. Group will sing **two numbers** of their own choosing.
- C. Copy of selections, with numbered measures, will be given to judge before performing.
- D. Director and accompanist need not be 4-H'ers, but they cannot wing with the group unless they are 4-H'ers.
- E. Selections should be memorized.
- F. Singing may be with or without accompaniment.

INSTRUMENTAL-SOLO

- A. Age—any age
- B. Participants will play
only **one number**
- A. Copy of selection, with numbered measures, will be given to judge before performing.
- B. Accompanist need not be a 4-H'er.
- C. Selection should be memorized.**

DANCE

*** Not to exceed 12 participants FOLK, STEP, CIRCLE, POLKA, SCHOTTISCHE, LINE, CLOGGING**

- A. This may be a circle dance, line dance, polka, schottische, clogging, etc,
- B. This group may not exceed 12 members.
- C. Each group of 4-H'ers is limited to five minutes performing time.
- D. Each county may enter one group in Regional 4-H Day.

OTHER DANCE

- A. This may be a tap dance, ballet, interpretive dance, break dance or other type of dance.
- B. This performance may be done by an individual or a group, not exceeding over 12 members.
- C. Participants are limited to five minutes performing time.
- D. Each county may enter one "other dance" in Regional 4-H Day.

TALENT

ONE-ACT PLAY

- A. Any age and number in group
- B. Only one setting is allowed. A maximum of **10 minutes** may be used to set up the stage. The curtain may be dropped to denote the passing of time, but a change of setting is not allowed.
- C. If a royalty play is used, the group will be responsible for the royalty. A receipt must be available upon request.
- D. Time: **Maximum time of 43 minutes will be allowed** from rise of the curtain to the drop of the final curtain.
- E. Each group will be responsible for all scenery, property and effects.

SKIT/CREATIVE DRAMATICS

- A. Any age and number in group
- B. Designed for original skits written by 4-H members or other amateurs.
- C. Time: **5-15 minutes**
- D. Skits may be rehearsed or extemporaneous. The group should be given a basic situation for the theme or skit. 1 minute will be allowed for preparation. Skits should not exceed **5 minutes**.

READING—Dramatics, interpretive, humorous, or other type of reading.

- A. Any age included—Junior and Senior divisions.
- B. Presentation should be one that can be done in **5 minutes**.

OTHER TALENT—Novelty numbers, stunts, pantomime, puppets, and other types of talent than those already listed.

- A. May be individual or group of any age.
- B. Time: Should not exceed **5 minutes**.

PROJECT TALKS:

- * Select at topic you feel comfortable with and want to share
- * Begin with a catchy or interesting introduction
- * Posters can be used but are not necessary
- * Memorize or use note cards for ideas (don't read note cards.)
- * Be yourself! Smile, practice enough so that you can enjoy yourself.

DEMONSTRATIONS:

- * If a foods demonstration, use clear bowls and containers
- * Use a mirror to display final product, talk nutritional value
- * Memorize steps or ideas, not every word
- * Talk while working and make eye contact while working

PUBLIC SPEAKING:

- * Prepare an outline for the judge
- * Focus on audience and subject not self
- * Use notes but talk with the audience
- * Be enthusiastic
- * Include stories, meaningful statistics, quotations
- * Discuss only 2 to 4 points
- * In planning any public speaking talk, incorporate these 3 ideas:
 - * Tell the audience what you're going to tell them (introduction)
 - * Tell them (message)
 - * Tell audience what you told them (summarize)

KNOW THE TYPES OF TALKS

Check these guidelines to make sure your talk or demonstration is entered correctly:

Demonstration: Show how.

Purpose: To teach; visuals must be used.

Age: any member.

Illustrated Talk: Tell how.

Purpose: To teach; visuals must be used

Age: any member

Project Talk: Tells about.

Purpose: To inform; visuals may be used.

Age: 8th grade and under.

TALK TIPS

- Speak in a more conversational manner— a memorized talk tends to *sound* memorized and lacks voice inflection.
- Slow down enough to clearly pronounce your words and be more articulate.
- Make eye contact with entire audience, not just the judge. Make them feel you are also speaking to them and want their attention.
- Practice voice projection by speaking to the person in the back row.
- When using a visual aid or poster, large bold lettering is important— black on white is easiest to read. Script type letters and outline letters with white centers are difficult to read from a distance.
- Pause briefly after stating an important point, especially where figures or statistics are involved.
- Younger members who require help in outlining or writing their talks, should change adult terms to their own terminology—be natural.
- Use correct grammar.
- Don't forget to smile!

4-H POSTER GUIDELINES - Posters can be an important part of a demonstration. Posters should serve a purpose. Use posters to:

- Serve as a guide to you
- Add interest to the title, topic, and ideas presented
- Focus and hold attention.
- Emphasize key points
- Clarify a complicated process or procedures.
- Show comparisons.
- Summarize main thought.

The following guidelines may be helpful to you in lettering:

- ◆ Make lettering large enough to be seen at a distance of 30 feet. To accomplish this, the size should be approximately 25 inches by 30 inches.
- ◆ Use letters from 1 to 3 inches high
- ◆ Make letters of titles about 4 inches in height.
- ◆ Use combination of capital and lower case letter for ease of reading.
- ◆ Use simple block type letters, as they are easiest to read. Tall, skinny letters and short, squatty, heavy letters are hard to read. Use bold or heavy lined letters in preference to the thin, light lines.
- ◆ To emphasize a word, vary style of letter, Use color to emphasize words.
- ◆ Watch margin and space on the poster. Allow for three or more inches of margin on top and sides and slightly more on the bottom.
- ◆ Plan ahead. Make a pencil sketch of your idea on a piece of paper before you draw anything on your poster board.
- ◆ Pencil your design on the poster board before you start to draw with a felt tip.
- ◆ When using cardboard stencils, fill in the spaces between parts or each letter. That makes them easier to read.

RICE COUNTY 4-H DAY ENTRY FORM—**DUE FEB. 12, 2020**

Monday, February 17th @ 4:00 p.m.

Little River High School

Individual Events

Name: _____

Age before Jan. 1, 2020 _____

Phone: _____

I plan to enter the following events:

Presentations

_____ Show and Share (age 7-10)

(Participation Ribbon awarded)

_____ Project Talk (age 7-12)

_____ Junior Demonstration or Illustrated Talk
(age 7-12)

_____ Senior Demonstration or Illustrated Talk
(age 13 and over)

_____ Gavel Games—JR (age 7-9)

_____ Gavel Games—INT (age 10-12)

_____ Gavel Games—SR (age 13 and older)

_____ Public Speaking (age 13 and older)

_____ Extemporaneous Speaking (age 13 and older)

_____ ARI (age 13 and older)

Music

_____ Piano Solo (all ages)

_____ Vocal Solo (all ages)

_____ Instrumental Solo (all ages)

Talent

_____ Other Dance

_____ Skit or Creative Dramatics

_____ Reading—JR (age 7-12)

_____ Reading—SR (age 13 and older)

_____ Novelty or Stunt

Group Events

For scheduling purposes, list names of all those participating in an event. Group events should be entered by only one person. Check with the person (s) you are participating with and make sure someone gets the entry in on time (Feb. 13)

Parliamentary Procedure

_____ Model Meeting—Club name _____

Music

_____ Vocal Ensemble (2 or more members)

_____ Instrumental Ensemble (2 or more members)

Talent

_____ Folk, Step, Circle, etc Dance (1-12 members)

_____ Other Dance (1-12 members)

_____ Skit/Creative Dramatics (any number)

_____ Novelty or Stunt (any number)

Please list scheduling requests below:
